



Star Trek Fluxx



Keepers (17 cards)

Captain Kirk
 Commander Spock
 Communicator
 The Computer
 Doctor McCoy
 Ensign Checkov
 Ensign Smith
 Guardian of Forever
 Lt. Commander Scott
 Lieutenant Sulu
 Lieutenant Uhura
 Nurse Chapel
 Phaser
 Shuttlecraft
 Starship Enterprise
 Transporter
 Tricorder

Creepers (6 cards)

Doomsday Machine
 Klingons
 Malfunction
 Mirror Version
 Romulans
 Tribbles

Goals (29 cards)

Analysis, Mr. Spock!
 At the Helm
 Beam Me Up, Scotty!
 Comm Officer
 Edge of Forever
 Enemy Alliance
 Enterprise's Captain
 The Galileo Seven
 Hailing Frequencies
 He's Dead, Jim!

I.S.S. Enterprise
 Klingon Detectors
 Landing Party
 Majel's Voice
 Miracle Worker
 Mirror Counterpart
 Mirror Doorway
 No Tribble At All
 Open the Hangar Doors!
 Phasers On Stun!
 Plato's Stepchildren
 Red Shirts
 Secret Feelings
 Ship's Phasers
 Sickbay
 Spock's Beard
 Standard Gear
 The Ultimate Computer
 Yesteryear

UnGoals (1 card)

Doomsday

Actions (20 cards)

Beam Us Up!
 Brain Transference
 Discard and Draw
 Distress Call
 Draw 2 and Use 'Em
 Draw 3, Play 2 of Them
 Everybody Gets 1
 Exchange Keepers
 Fizzbin
 Jackpot!
 Let's Do That Again!
 Let's Simplify
 Mix It All Up
 Rules Reset
 Steal Something

Taxation
 Time Vortex
 Trade Hands
 Trash a New Rule
 Trash Something

Surprises (5 cards)

Actually, That's Mine!
 Belay That!
 Canceled Plans
 Not My Problem
 Veto!

New Rules (21 cards)

Against All Odds
 Double Agenda
 Draw 2
 Draw 3
 Draw 4
 Draw 5
 Get On With It!
 Hand Limit 1
 Hand Limit 2
 Hand Limit 3
 Keeper Limit 3
 Keeper Limit 4
 No-Hand Bonus
 Play 2
 Play 3
 Play 4
 Play All
 Play All But 1
 Recycling
 Vent the Warp Core
 Wormhole

Special Cards (1 card)

Basic Rules